

### **Ice Breaker Activity MT1.3\_1: "Silly Superpowers Showdown"**

**Objective:**

To encourage creativity, humor, and help participants feel more comfortable by sharing unique, imaginary “silly superpowers” they’d like to have.

**Duration:**

15 Minutes

**Instructions:**

**1. Prepare Participants:**

Introduce the concept of “silly superpowers.” Explain that each person will come up with a unique, funny, or impractical superpower they’d love to have—something unusual and light-hearted that doesn’t have any real-world use.

**2. Examples of Silly Superpowers:**

1. "I wish I could instantly warm up my coffee just by looking at it."
2. "I'd love to be able to turn invisible—but only when nobody is watching."
3. "I'd want the power to perfectly parallel park on the first try, every time."

**3. Individual Sharing (10 minutes):**

Go around the room or virtual space, and let each participant share their silly superpower. Encourage everyone to react, laugh, and ask playful questions, fostering a relaxed environment.

**4. Debrief (5 minutes):**

After everyone has shared, highlight how creativity and humor can enhance communication and group cohesion. This is an opportunity to discuss how imaginative thinking can be beneficial, even in professional settings, by breaking down barriers and fostering team spirit.