

Icebreaker Activity: Digital Show and Tell

Activity Name

Digital Show and Tell

Duration:

15–20 minutes

Objective

- Create a comfortable and engaging atmosphere at the start of the workshop.
- Encourage participants to share personal experiences related to their digital habits.
- Foster interaction and connection among participants in an online environment.

Materials Needed

- Online meeting platform: Zoom, Teams, Google Meet
- Personal digital stories from participants: no physical materials needed, just participants' digital experiences or stories

Example of the Activity

Facilitator Introduction:

"Let's start with a fun activity called 'Digital Show and Tell.' I'd like each of you to share something interesting or funny about your digital life—it could be your most-used app, a favorite tool, or even a funny digital mishap! To break the ice, I'll start myself."

Facilitator Example:

- "The app I use the most is Google Maps. I've lived in my city for years, but I still use it to find shortcuts, and sometimes it leads me straight into traffic! I can't imagine getting around without it now."
- "One of the funniest autocorrect mistakes I've had was when I wrote to my manager, 'I'll be late due to traffic,' and autocorrect changed it to 'Traffic Jam Party!'"

Participant Examples:

- "The app I use most often is Instagram. I love finding creative cooking ideas, but in the end, I end up watching Reels for hours!"

Preparation

Before the Session:

- Notify participants in advance to think about or prepare a short digital story to share (e.g., most-used app, favorite digital tool, or a funny digital experience).

Facilitator Preparation:

- Prepare some examples to kick off the activity and inspire participants.
- Learn prompts to guide hesitant participants (e.g., "What app can you not live without and why?").

Technical Setup:

- Ensure the online platform (Zoom, Teams, etc.) is ready for smooth facilitation.
- Test screen sharing (optional) if planning to display slides with example prompts.

Optional Sharing Tools:

- Prepare a digital poll or chat instructions to allow shy participants to share their stories without speaking aloud.

Instructions

Introduction (2–3 minutes):

- Facilitator explains the activity:
"Let's start a fun activity called 'Digital Show and Tell.' Each of you will share something interesting about your digital life—your favorite app, a funny digital incident, or a tool you use daily. Keep it simple, about one minute per person. Let's have fun and get to know each other better!"
- Share a personal example to encourage participation:
"For example, I can't live without my Spotify playlists—they motivate me, although sometimes the automatic suggestions are really weird!"

Participant Sharing (15 minutes):

- Round One: Ask everyone to share their stories.
- Guide hesitant participants with prompts such as:
 - "What app do you use the most and why?"
 - "Share a funny or embarrassing digital experience!"
 - "What tool or website can you not live without?"

Facilitator Role:

- Interact with participant stories with encouraging comments or light humor.
- Use the chat feature to enable quieter participants to share their stories.

Closing and Connection (2–3 minutes):

- Summarize the activity and link it to the workshop theme:
"Thank you all for sharing your digital stories! Clearly, technology plays a big role in our lives. Let's carry this connection as we explore today's session."
- If time allows, highlight interesting patterns or particularly engaging stories.